



IPv6 Building an Address Plan

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Topics

- Where to start
- Guidelines
- Recommendations
- The Cost of a bad Address Plan

- References

Where to start

- We have an address plan, it has worked for over 10 years, let's just copy it
- IPv6 is not that different after all, let's just go ahead and make a plan
- You don't want to miss the opportunity to create the foundation for your future network carefully!
- Use the new architecture and the unlimited address space!

Key Questions

- What has worked well with your IPv4 address plan and why?
- What would you do differently if you had the chance to redo it all? And why?
- What are the elements in your IPv4 address plan that you used for address conservation purposes?

Result

- Take the learnings from operating an IPv4 network into designing an IPv6 address plan
- Use all the rules you know:
 - Aggregation
 - Subnet Consistency
 -
- Get rid of all conservation rules (host counts)
- Value ease of administration over conserving address space. This results in saving operational cost!

Global Unicast Address

- Identified by the binary prefix 001 (2000::/3)



Global Routing Prefix Value assigned to a site, Bit 0 – 2 set to 001

Subnet ID Identifier assigned to a link within a site

Interface ID Interface Identifier, 64 bit, following formats

Address Types

- An IPv6 address can be in one of 3 categories:
 - Unicast
 - Multicast
 - Anycast
- The broadcast address is not used anymore
- Addresses have scopes (link-local, site-local, global)
- Interfaces have multiple IPv6 addresses

Interface IDs

- **Interface ID**
Interface Identifier, 64 bit, following formats
 - **EUI-64** Extend MAC address to 64 bits by adding FF FE between the 3rd and 4th Byte and “locally administered bit” must be set (2nd bit)
 - **Manual**
 - **Random (Privacy)**
 - **DHCPv6** static
- Choose traceability and ease of management (fixed IID) vs. anonymity (random IID changing in regular intervals)
- Consider using different method internally vs externally (verify address management tools! Talk to your vendors!)

Advanced Features

- More complex address architecture, multiple address/interface design – allows for new security models
- Higher scalability, less limitations such as broadcast domains – allows for new designs in the datacenter and cloud space
- **Take the time to envision new architectures** – consider valuing service-based design over topology-based design

Service-based vs topology-based Design

Subnet Space																																
33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	
00								00								00								00								
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ff								ff								ff								ff								
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	

Use the green and red bits to differentiate services or locations/regions

Service-based vs topology-based Design

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33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64
00				00				00				00																			
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ff				ff				ff				ff																			
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	

1 Nibble = 4 bits

$2^4 = 16$ Options, $2^{12} = 4096$ Options, $2^8 = 256$ Options

Green: 16 Service Types

Red: 16 Applications

Purple: 16 Superregions

White: 4096 Locations

Yellow: 256 Subnets per location

What it takes

- Get **really** familiar with the architecture of IPv6 and the address architecture
 - Get thorough education
 - Build labs and play with it
- Test different scenarios, address allocation possibilities (SLAAC, DHCPv6, **IPAM tools**)
- Create a first draft of your address plan and plan for several reviews
- Plan for new types of services (sensorbased technologies, networked car, health care, infusion pumps)

Reviews

- Create different scenarios
- Discuss them with all groups involved (Wireless group, Datacenter and Cloud guys, Security.....)
- Re-evaluate your drafts, converge them using all the feedbacks, create alternate scenario if necessary
- And redo the discussion process with all involved groups
- Consider using external consultants to either work on the drafts or review your final version before going production.

What does it cost?

- Time and resources
 - Education, labs
 - Discussions and workshops
 - Consultants/Reviews

What does it save?

The cost of a bad address plan:

- Unnecesary operational cost (yearly returning)
 - Inconsistent or too complex address plan creates sources for errors
 - Security risk and performance loss because of complicated ACLs due to bad address structure
 - Unnecesary administrative overhead for management of overly complex address structure
- Or, your most expensive option, you may have to redesign your address architecture (guess what, this has happened to some) ;-)

General recommendations

- Minimize the number of prefix lengths categories (/48, /56)
- Reserve space for infrastructure (separate prefix range)
- Structure at nibble boundaries if possible
- Prioritize bit usage around design principles
- Aggregate as much as possible
- Don't use easy to discover and sequential IIDs
- Define addressing rules for all scopes
- Evaluate address management tools based on the demands of the addressing schema developed (make your vendors become creative with clear requirements!)

References and further reading

- RFC 4291, "IPv6 Addressing Architecture"
- "Preparing an IPv6 Addressing Plan",
by Sander Steffann, RIPE
- "IPv6 Addressing Considerations", Cisco Systems
- RFC 5375, "IPv6 Unicast Address Assignment Considerations"

- Links on
www.swissipv6council.ch/de/links/deployment-planning

Thank You For Your Attention!

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